

			PE Lesson 1 – TW Led			
Topics Covered	Fitness / Fundamentals	Basic (Ball) skills	Gymnastics	Map symbols & Compass	Football	Kick rounders
Location	Playground (SHP)	Playground (SHP)	School Hall	School & SHP	Playground	Playground
Learning Outcomes	□ Understand the effects of exercise on the body □ Identify bones 10 bones in the body □ To understand what is meant by Agility, Speed and CV endurance □ To coordinate arms and legs when moving □ To understand how balance is maintained during movement	□ To be able to <b>Pass</b> a ball using different techniques over a short distance □ Identify which technique is the most appropriate for the situation □ To apply skills into small, sided games (max 3 v 3)	□ To demonstrate the 5 types of jumps (1 to 1, 1 to 2, 2 to 1, 2 to 2, 1 to the other) □ To move in different directions / levels safely □ Perform an egg rock (returning to feet) □ Move confidently along low-level equipment □ To create a short sequence demonstrating fluidity when linking movements	□ Dress appropriately for the outdoor environment □ To understand how a compass works □ To know the 4 basic points of a compass □ To understand basic symbols on a map □ Identify key feature of a map in SHP □ To follow a basic map to reach a final destination	<ul> <li>□ Develop the skill of kicking the ball</li> <li>□ To maintain control when moving with the ball (dribbling)</li> <li>□ To demonstrate correct technique when using overhead throw</li> <li>□ To demonstrate knowledge of defending</li> <li>□ Make accurate decisions where to pass</li> </ul>	□ To be able to roll a ball accurately □ To be able to Pass a ball using the foot □ To be able to retrieve & Pass a ball using the hands □ To catch the ball with 2 hands □ To demonstrate what being in a space means □ Apply and follow rules accurately
Motor Competence Balance, Object manipulation, Locomotion,	Balance, Dodging, Hopping, Jogging, Jumping, Running, Skipping, Walking	Balance, Catching, Dodging, Dribbling, Jogging, Kicking, Overarm throw, Running, Striking, Underarm throwing, Walking	Balance, Climbing, Hopping, Jogging, Jumping, Running, Skipping, Walking	Jogging, Running, Walking	Balance, Catching, Dodging, Dribbling, Jogging, Jumping, Kicking, Running,	Balance, Catching, Kicking, Overarm throw, Running, Underarm throwing,
Rules						Ways to get someone out Stop at any base (only one)
Health & Fitness	Body Systems (Skeletal, muscular, Mental health Components of Fitness (Health related – Body composition, CV	Body Systems (Skeletal, muscular, Mental health, Components of Fitness (Health related – CV endurance,	Body Systems (Skeletal, muscular, cardiorespiratory), Components of Fitness (Health related –	Body Systems (Skeletal, muscular, cardiorespiratory), Diet (Nutrients), Mental health Components of Fitness	Body Systems (Skeletal, muscular), Diet (Nutrients), Mental health, Components of Fitness (Health related –	Body Systems (Skeletal, muscular), Mental health, Components of Fitness (Health related – Flexibility, Muscular

Created by Mrs T Wood (2023). Last adapted August 2024



	endurance, Skill related  – Agility, Balance, Coordination, Power, Reaction time, Speed,)	Flexibility, Muscular endurance, Muscular strength; Skill related – Agility, Balance, Coordination, Power, Reaction time, Speed,)	Flexibility, Muscular endurance, Muscular strength; Skill related – Agility, Balance, Coordination, Power, Reaction time, Speed,)	(Health related –CV endurance; Skill related – Agility, Balance, Coordination, Speed)	CV endurance, Flexibility, Muscular endurance, Muscular strength; Skill related – Agility, Balance, Coordination, Power,	endurance, Muscular strength; Skill related – Agility, Balance, Coordination, Power, Reaction time, Speed,)
Life skills	Communication, Concentration, Decision making, Empathy, Honesty, listening skills, Resilience, Teamwork,	Communication, Concentration, Confidence, Decision making, Empathy, Honesty, listening skills, Organisational skills, Problem solving, Resilience, Teamwork,	Communication, Concentration, Confidence, Creativity, Decision making, Empathy, listening skills, Organisational skills, Resilience, Teamwork, Trust	Communication, Concentration, Confidence, Decision making, Empathy, listening skills, Organisational skills, Problem solving, Resilience, Teamwork, Trust	Reaction time, Speed,) Communication, Concentration, Confidence, Creativity, Decision making, Empathy, Honesty, listening skills, Organisational skills, Problem solving, Resilience, Teamwork, Trust	Communication, Concentration, Confidence, Creativity, Decision making, Empathy, Honesty, listening skills, Organisational skills, Problem solving, Resilience, Teamwork, Trust



PE Lesson 2 – Teacher Led – Please note – These sessions will be in a different order as year 3 have Skipping Henry					
Topics Covered	Fitness / Personal Development	Dance	Benchball	Netball	
Location	Hall	Hall	Hall	Playground / Hall	
Learning Outcomes	<ul> <li>□ Understand why it is important to warm up</li> <li>□ Identify the major muscles in the body</li> <li>□ Demonstrate different types of landing (2-2; 2 – 1, 1 – 2, 1 to other)</li> <li>□ To move in different directions and through space</li> <li>□ To maintain timing to a beat</li> <li>□ Create a skipping sequence demonstrating fluency and linking of different skills</li> </ul>	□ To maintain timing with a beat □ To move in different directions / levels □ To copy and remember a dance sequence □ To create a sequence showing fluidity, expression and use of space	□ To catch the ball with 2 hands □ To remain balanced when on low level objects □ To be able to <b>Pass</b> a ball using correct power, direction □ To defend the ball □ Make accurate decisions where to pass	□ Develop the skill of throwing the ball (Chest/bounce/shoulder) □ To remain balanced when in possession of the ball □ To catch the ball with 2 hands □ Demonstrate understanding of special awareness □ Apply and follow rules accurately	
Motor Competence	Balance, Hopping, Jogging, Jumping, Running, Skipping,	Balance, Hopping, Jogging, Jumping, Running, Skipping, Walking	Balance, Catching, Jumping,	Balance, Catching, Dodging, Jogging, Jumping, Overarm throw, Running,	
Rules			Cannot fall off bench – not successful Must drop the ball after successful catch Stay on own side	No moving with the ball 1m away from opponent	
Health & Fitness	Body Systems (Skeletal, muscular), Mental health, Components of Fitness (Health related –, CV endurance, Flexibility, Muscular endurance; Skill related – Balance, Coordination, Power, Speed,)	Body Systems (Skeletal, muscular, Mental health, Components of Fitness (Health related – Body composition, CV endurance, Flexibility, Muscular endurance, Muscular strength; Skill related – Agility, Balance, Coordination, Power, Speed,)	Body Systems (Skeletal, muscular), Components of Fitness (Health related – Body composition; Skill related – Agility, Balance, Coordination)	Body Systems (Skeletal, muscular, cardiorespiratory), Components of Fitness (Health related – Body composition, CV endurance, Flexibility, Muscular endurance, Muscular strength; Skill related – Agility, Balance, Coordination,	

				Power, Reaction time, Speed,)
Lifeskills	Concentration, Confidence, Creativity, Decision making, Empathy, listening skills, Organisational skills, Problem solving, Resilience, Teamwork, Trust	Assertiveness, Communication, Concentration, Confidence, Creativity, Decision making, Empathy, listening skills,	Communication, Concentration, Confidence, Decision making, Empathy, Honesty, listening skills, Organisational skills,	Assertiveness, Communication, Concentration, Confidence, Decision making, Empathy, Honesty, listening skills,
		Organisational skills, Problem solving, Resilience, Teamwork, Trust	Problem solving, Resilience, Teamwork,	Organisational skills, Problem solving, Resilience, Teamwork,